



STRENGTH (): How *strong* and *tough*



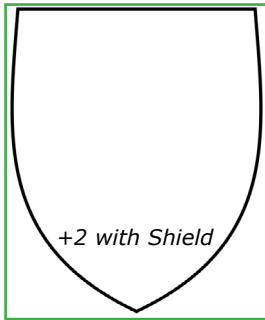
DEXTERITY (): How *agile* and *fast*



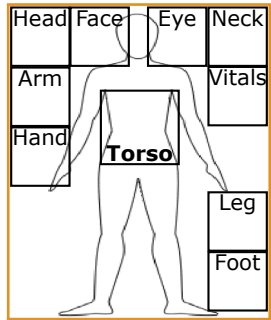
INTELLIGENCE (): How *clever* and *aware*



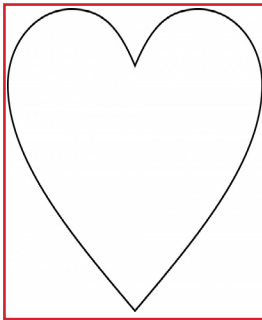
HEALTH (): How *healthy* and *durable*



Defend



Armor



Hit Points

My Attacks

Things I Can Do

My Belongings/Notes

Things That Describe Me